



# Application Process

To apply to Utah using one of the licenses deemed equivalent (jurisdictions in green on the above map), you must have held the license type indicated on the map for at least one year. Additionally, the license must be active and in good standing.

In addition to a complete application for licensure and the appropriate fees, you must also submit an official verification of your license. If you have been subject to previous disciplinary actions on any professional license or answer yes to any of the questions found on the qualifying questionnaires within the application, you will be required to provide additional information regarding those incidents. See the application for complete instructions.

## Additional Requirements

For jurisdictions that do not meet the minimum requirements for endorsement outlined in 58-1-302, applicants may still be able to use their current license to satisfy some of the requirements for licensure. In addition to a license verification from the jurisdiction, see the information below needed to correct deficiencies in endorsement for specific states or territories.

Jurisdiction	Additional Items/Information Required
Delaware, Minnesota, Mississippi, Nebraska, New York, Rhode Island, South Carolina, Texas	If you hold the license indicated on the map, you qualify for the ASUDC rather than the SUDC in Utah.

### Jurisdictions with no equivalent State or Territory-Wide License:

If no equivalent state or territory-wide license is issued by a jurisdiction, local jurisdiction licenses (such as those issued by a city or county) or non-equivalent state or territory licenses may be used to assist with documentation of compliance with some Utah qualifications. Applicants must submit a verification of the license they feel may demonstrate components of Utah qualifications that includes documentation of hours, exams, and other qualifications completed to obtain the license. Additionally, providing information regarding the scope of the license will assist the Division in determining equivalency.